

Predictions for the Digital Workplace 2015

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Speakers for Today



Jim Lundy



CEO, Lead Analyst

Mobile
Content Management
Innovation
Sales Enablement
Knowledge/Learning

David Smith



Research Director, Lead Analyst

Collaboration
Social Business
Enterprise Video
Talent Management

The Future of Work is Mobile





Agenda



- What are the Top Technology Trends and Why are they Important?
- Predictions for Digital Workplace
- Predictions for Collaboration
- Predictions for Mobile
- Predictions for HCM/Talent
- Predictions for Sales Enablement
- Predictions for Content
- How do Enterprises leverage the change coming to the Digital Workplace?

Aragon Corporate Overview



Aragon Research Corporate Headquarters



New Interactive Research



- Founded in 2011
- Over 75 Clients, 90%
 Renewal Rate
- Analysts have over 20 years of Experience.
- Consistent Publishing
- Research consistently rated as Top in the Industry.

Check out our Free Research





Mapping Technologies



Technology Trends to Watch 2014*

- 1. Mobile Apps
- 2. Enterprise Mobile Management
- 3. Rise of Hybrid Cloud Computing
- 4. Big Data and Machine Learning
- 5. Security
- 6. Content Explosion
- 7. Internet of Everything
- 8. Smart Machines
- 9. 3D Printing
- 10. Robotics

Technology Trends to Watch 2015*

- 1. Predictive Apps
- 2. Mobile Collaboration
- 3. Workplace Security
- 4. Big Data and Machine Learning
- 5. Rise of Hybrid Cloud Computing
- 6. Mobile Content Explosion
- 7. Internet of Things/Smart Machines
- 8. Aerial Drones
- 9. Video Enabled Business Apps
- 10. Sales Enablement

The Major Trends

Driving Innovation in Business



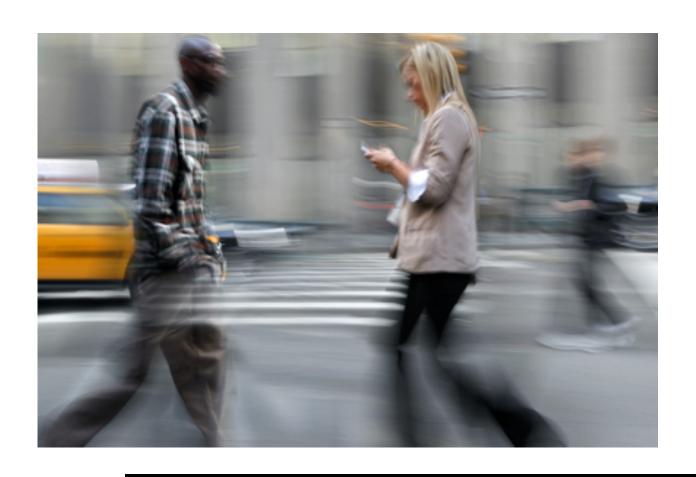
Strategic Assumptions

Computers and Humans will work closer together than ever before.

Technology becomes a Competitive Weapon in Business.

The New Mobile Worker: Working The Way Research You Live





New Workplace Dynamic Mobile Engaged









Businesses of all types have defined bring your own technology programs.

Computing is Shifting

Next Generation of Workplace is Evolving



Mainframe



1964-1981

Batch Processing

PC



1981-2011

Desktop Apps Client/Server

Tablet



2011-

Mobile Apps
Digital Paper
APIs

Wearable/IOT



2015-

Speech UI Predictive Apps Business Apps

Work Tools

Paper Copying Faxing

Email

Social Mobile Apps Cloud Digital Assistants
Predictive Apps
Mobile Messaging

The Shift to Mobile Collaboration



Collaboration in Context

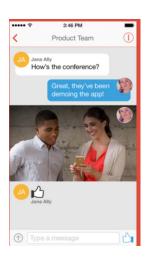








Enterprise Mobile Messaging



The Future is Here – Computers that Learn and Recommend



Predictive Application Era



- Applications that Predict
- Make Recommendations
 - Courses to Take
 - Content You Need
 - People to Follow

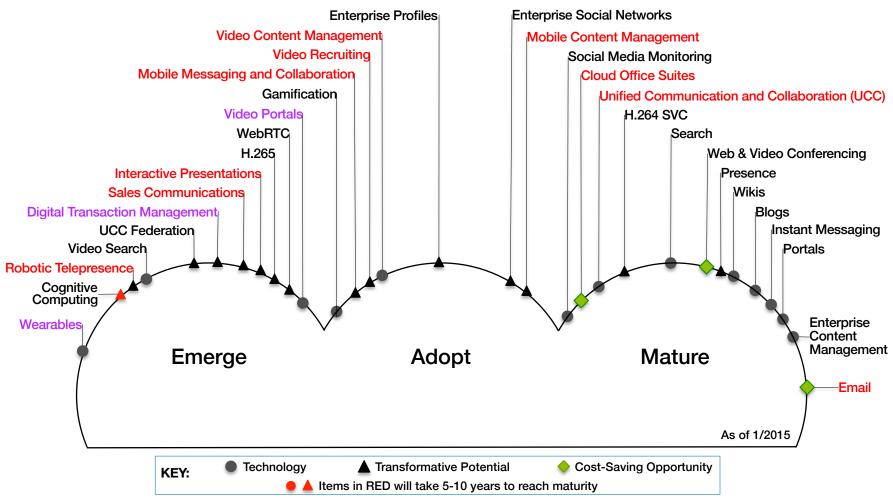
Cognitive Era



- Computers that are Trained
- Process Data & Learn Facts
- Give Recommendations
- Accuracy of Recommendation

2015 - Aragon Tech Arc For The Digital Workplace - Draft





Digital Workplace Predictions



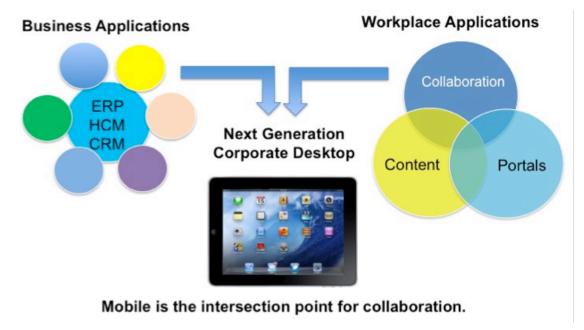


Predictions

- By 2016, collaboration and analytics technologies will turn the Internet of Things (IoT) into a vast real-world data mine.
- By 2017, 70% of business applications will include predictive analytics.
- By YE 2016, 20% of enterprise conference rooms will be videoenabled.

Collaboration Predictions





- By YE 2016, more than 75% of enterprises will require mobile collaboration solutions for their increasingly mobile workers.
- By YE 2017, 50% of collaboration solutions will support structured collaboration, which focuses on outcomes and multiple business workflows.
- Through YE 2016, fewer than 30% of enterprises will have an end-toend strategy for managing video throughout its lifecycle.

Mobile as a Disruptive Business Strategy





Mobile Apps That Disrupt

Predictions

- By YE 2015, only 35% of enterprises will have launched mobile first apps as part of a product or service offering.
- Through 2018, 75% of service businesses will be disrupted due to the introduction of mobile-first apps.
- By YE 2015, mobile app management will become more critical to enterprises as the use of mobile apps increases.

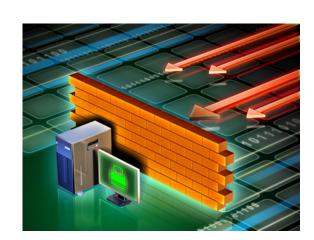
Mobile and Security: Don't Miss this Step

AragonResearch

Your Executives are being targeted.

Your IP is at Stake







- By YE 2016, 40% of enterprises will Geofence their critical office buildings.
- By YE 2015, due to increased cyber warfare, 50% of enterprises will make mobile security for devices, content, apps and access part of an overall security imperative.

HCM and Talent Predictions







- By YE 2016, 40 percent of large enterprises will use predictive hiring to accelerate the acquisition of top candidates.
- BY YE 2017, video learning will become the primary method for informal learning, and challenge traditional means of delivering knowledge.
- By 2016, the need to manage a contingent workforce will become a top HR priority, as it continually expands to include partners and the supply chain.

Sales Enablement Predictions





Sales Enablement Platforms emerge

Predictions

- By YE 2015, predictive lead scoring will be a mandatory app for all sales organizations.
- By YE 2016, predictive content services will be a must-have part of a sales platform.
- By YE 2016, 50% of enterprises will use social selling as one of the most critical ways for salespeople to connect sales teams with current and future customers.
- By YE 2015, 50% of sales organizations will retire legacy paper-based processes in favor of those based on digital transaction management (DTM), configure, price and quote (CPQ) and contract management applications.

Content Predictions



Devices

Content is
accessible on any
device.



Cloud Content is in the cloud

People

Content Flows through people

Predictions

- By YE 2015, enterprises will establish a minimum set of content security standards that MCM and file-sharing providers will need to adhere to.
- By YE 2015, enterprises will connect one or more predictive content management tools to their CRM applications.

Why IOT Changes Work

Find Content via Voice









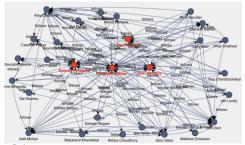
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Worker Activity - iBeacon

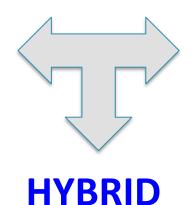


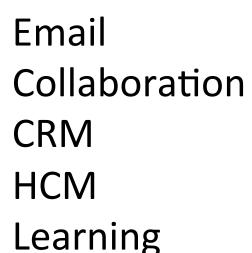


Leverage Cloud as a Business Strategy

On-Premise











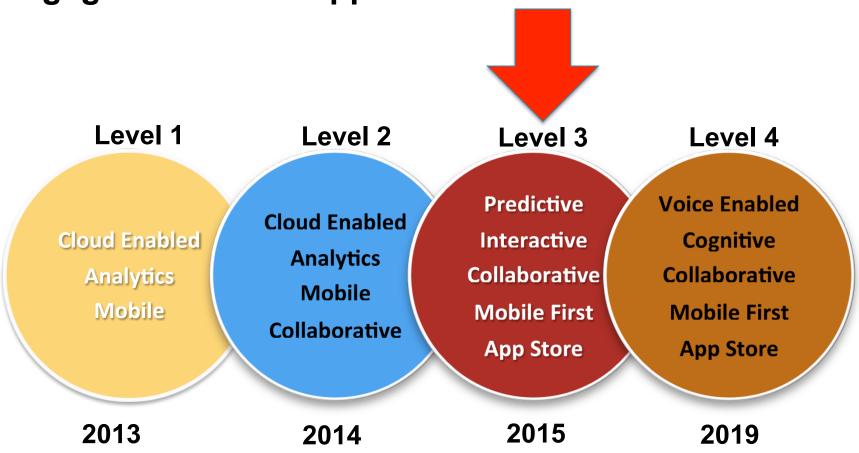
Public Cloud



Email
Collaboration
HCM/Talent
CRM
Learning
Predictive



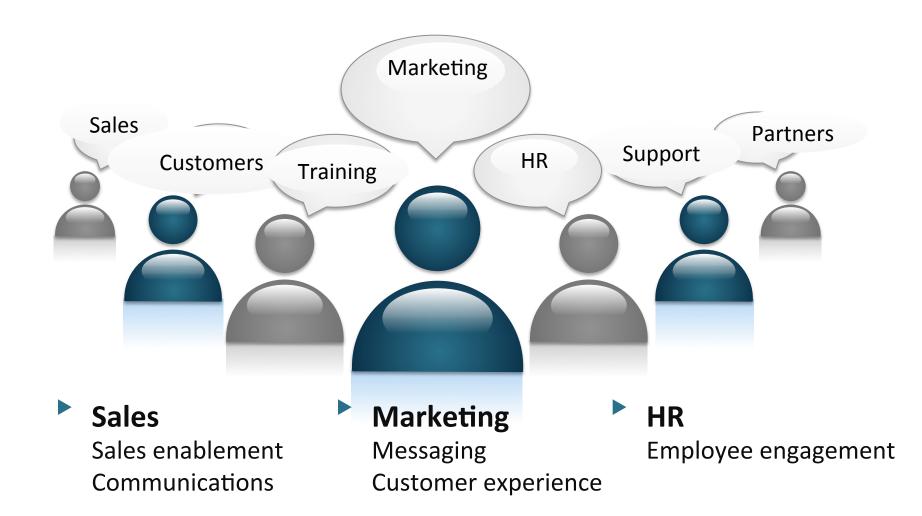




Rate your Vendors and Evaluate their Roadmaps.

Focus On Outcomes





Summary

- Fundamental Changes in the Workplace are coming
- Predictive is the New Normal
- Look carefully at your current providers
- Ask for Product Roadmaps
- Don't wait to get started



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New Interactive Research

Workplace Service



RESEARCH NOTE

Number: 2014-45 November 13, 2014

Author: David Mario Smith

Creating a Video Tutorial: Six Steps to Success

Summary: The video tutorial will be one of the most sought-after types of content. Here we review six key steps needed to create a great video tutorial.



Video 1: Aragon Staffers Demonstrate How To Create Video Tutorials

Capturing and transferring knowledge is always a major concern for enterprises. A lot of enterprise knowledge is lost due to retiring workers and normal employee turnover. One good way to capture and share enterprise knowledge is to interview departing workers on video (see Research Toolkit 2012-T04, *Using Video to Capture Workforce Knowledge*). When workers describe or demonstrate the skills they have gained from experience, the enterprise retains valuable tacit knowledge that may not have been codified before.

Due to the ubiquity of video-enabled mobile devices, workers with no special training can not only consume but also create video tutorials. However, with the ever-increasing amount of video tutorial content, quality has been inconsistent across the board. That said, once a minimum level of technical quality is met (clear sound, adequate lighting, a steady camera) viewers will engage with content that is compelling and relevant. This makes the

Topic: Knowledge

Issue: What technologies will be used to harness and deliver knowhow?

Note 1: Six Steps to Create a Video Tutorial

- Conceptualizing
- Storyboarding and Scripting
- Instructional Language and Screen Shots
- Filming, Video and Voice Capture
- Editing
- · Publishing and Video Portals

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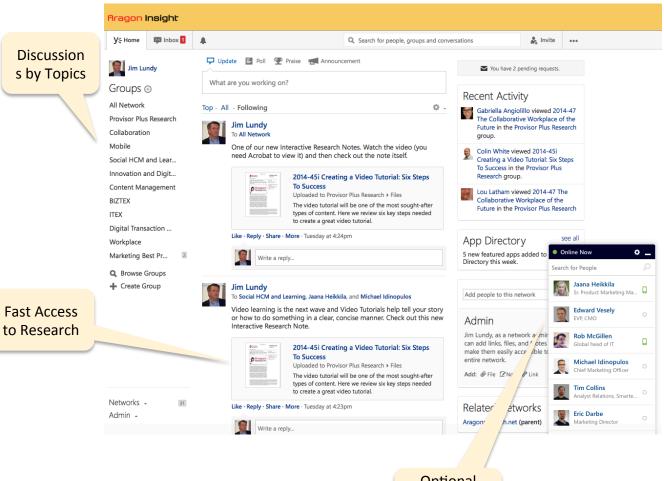
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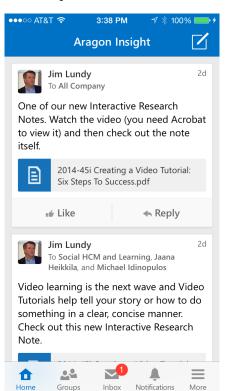
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